|  |  |  |
| --- | --- | --- |
| **09.04.2024** | **What** | **Who** |
| 30 Minutes | **Welcome and Introduction**   * Participants are welcomed to the Virtual Winter School * Lecturers introduce themselves * Objectives of the Winter School are discussed * Agenda is presented * Small poll with participants regarding background knowledge / interests | Helix  CZU  MLU  ACEEU |
| 45 Minutes | **Session 1 – Expert Lecture [PLENARY]**   * Introduction of the SER concept * Introducing the BL project | Helix |
| 45 Minutes | **Session 2 – Expert Lecture [PLENARY]**  Expectations regarding SER. What is the target area, how does it work, what are the expectations and necessities when attempting to align academic research with the SER approach | ACEEU |
| BREAK 15 mins | | |
| 45 Minutes | **Session 3 – Expert Lecture [PLENARY]**  Addressing challenges and limitations when applying the concept of SER. What are the hurdles, and how can they be overcome?   * Lessons learned from our think tank / other meetings | MLU / Arjan |
| 15 Minutes | **Wrap – Up**   * Addressing open questions   Outlook to Day 2 | UNICAM + DU |

Self assessment Tool as another part of the winter School as an interactive section or simply filling out (Gordana speaks with Emilia)

|  |  |  |  |
| --- | --- | --- | --- |
| **10.04.2024** | **What** | | **Who** |
| 15 Minutes | **Recap and Outlook**   * Reflecting on the theoretical knowledge gained on the previous days * Questions and Answers by participants * Proceedings for Day 2. Potential making of groups, each ECR can visit two different WS-Sessions. * Explanation of Tasks / Goals | | CZU |
| 45 Minutes | **Parallel Session 1 – Reverse Conceptualisation**  - Participants are provided with an “ideal SER study.” Within the session plenary, participants and lecturers discuss how this ideal result can be achieved and what steps need to be taken  - Participants are welcome to draw on their own experiences and apply the knowledge they have gained in the previous days, especially the methodological ideas and approaches showcased on Day 1 or examined in workshops on Day 2. | **Parallel Session 2 –Boardgame OR Workshops on SER**  Participants are split into 2-4 groups with 5 participants each.  Each group will receive a short introduction on how the boardgame is played and will then play the boardgame.  This will likely take longer than 45 minutes, so will continue in the second part of this day. | **SESSION 1**  UNICAM + Support from either Boardgame / Workshop moderators, whichever one doesn’t take place  **SESSION 2**  **Workshop on SER**  EMU DU PU  EDUCONS  **Boardgame**  MLU  HELIX ?  CZU ? |
| 15 Minutes | **BREAK** | |  |
| 45 Minutes | **Parallel Session 1 – Bar camp**  - Short input from EDUCONS on: **How to create good space for science communication at universities**  - Open floor and open space for discussions  - Participants and lecturers discuss topics either suggested by participants or suggested by lecturers  - Specific focus on benefits, challenges and steps of implementing SER | **Parallel Session 2 –Boardgame OR Workshops on SER**  Continuation of the Boardgame OR Continuation of the Workshops on SER programme | **SESSION 1**  EDUCONS + Support from either Boardgame / Workshop moderators  **SESSION 2**  **Workshop on SER**  EMU DU PU  EDUCONS  **Boardgame**  MLU  HELIX ?  CZU ? |
| 45 Minutes | **Parallel Session 1 – Scientific Workshop / Atelier**  - Concrete ideas for scientific research are discussed  - Participants can showcase their own research and receive input (as well as collaboratively engage with other participants)  - Specific scientific approaches related to SER can be showcased and discussed. **This might be a good space for Helix to introduce some of the topics below:** *- Using HEI R&D for social engagement - Citizen Science & HEI engagement - Citizen Engagement, perceptions and debunking myths via engaging with R&D* | **Parallel Session 2 – Plenary / Split Plenary?**  Reflections on either boardgame experience OR the case study analysis during Workshops on SER session. | **SESSION 1**  HELIX + PU + Support from boardgame / workshops on SER moderators  **SESSION 2**  **Workshop on SER**  EMU DU PU  EDUCONS  **Boardgame**  MLU  HELIX ?  CZU ? |
| 15 Minutes | **Wrap – Up**   * Addressing open questions * Setting up follow-up activities with participants regarding collaboration * Introducing virtual boot camps and outlook to those | | MLU CZU  ACEEU  DU |

|  |  |  |  |
| --- | --- | --- | --- |
| To Do | remarks | Who | Until when |
| Video conference system | Zoom is possible, other options | MLU |  |
| Technical support |  | MLU |  |
| Invitation | Do we want the participants to apply or is a registration enough | MLU |  |
| Participants management | Searching for a tool: Eventbrite | MLU |  |
| agenda |  | all |  |
| Evaluation form | should this be usable for further events | MLU + support | 29.02.2024 |
| Information at DCoE | Which information do we want to provide | MLU + ACEEU?? | 20.01.2024 |